

# Summer Camp Equipment Check List

**All gear must fit in your foot locker or attach to your day pack (excluding chair, cot, and sleeping bag)  
All gear MUST have your name on it.**

- Heavy Duty Plastic Foot Locker with sturdy combination lock (no keyed locks allowed)
  - Should have handles on each end
  - Should be watertight and bug-proof (can duct tape perforated holes on handles)
  - Provide lock combination to Scoutmaster before camp
- Day pack or fanny pack that can carry water bottle, merit badge materials, towel, etc
- Small combination lock for pool lockers (in addition to foot locker lock)
- 3 Large Garbage bags (wet stuff, dirty clothes, etc)
- Water Bottle (16 oz minimum) with strap and/or carabiner to clip to belt
- Hat (Scout appropriate – if not sure, ask SPL or Scoutmaster)
- Rain gear or poncho
- Pants – 1 pair (Switchback pants are great. No blue jeans, except for Swimming merit badge.)
- Scout Shirt (tan, Class A)
- T-Shirts – 6 (troop t-shirts, scout friendly t-shirts)
- Shorts – 3 pair (scout shorts and other light weight, non-cotton shorts - so they will dry quickly)
- Belt
- Long sleeve shirt (light weight, non-cotton – for evenings to protect from mosquitoes)
- Swim suit and Towel (medium sized, lightweight towel for quick drying)
- Underwear – 6 pair
- Socks – 6 pair (scout socks and others)
- Shoes – Lightweight boots (required) and sneakers (optional); no open toe shoes
- Water shoes for swimming and showers
- Cot (twin size) – cots with 3 sets of “X” legs are the most sturdy
- Sleeping Pad for cot (self-inflating or air pad recommended)
- Sleeping Bag (use compression bag or straps to contain)
- Pillow – Recommend small camp pillow
- Chair (fold-up camping style)
- Pocket Knife (and Totin’ Chip card)
- Flash Light and/or Head Lamp (with extra batteries)
- Compass and Whistle
- Merit Badge required materials (pen, paper, clipboard, pamphlets, required supplies/kits, etc.)

- Scout Handbook – put in one gallon Zip-Lock bag for storage if wet/rainy
- Personal First Aid kit (tweezers, alcohol wipes, Neosporin, band-aids, Aquaphor, etc)
- Toiletry Kit (toothbrush, toothpaste, liquid soap, shampoo, deodorant) – put in zip lock bags
- Case for glasses and/or supplies for contacts
- Glasses strap or some other way to hold glasses to head when in/on water
- Sunscreen – two bottles
- Bug repellent
- Medicine – Must have medicine form from Troop website and all bottles properly labeled (Check-in with Scoutmaster)
- Watch
- Bible
- Optional Items
  - Spending money (snacks, souvenirs, and supplies from scout shop)
  - Sunglasses
  - Camera
  - Mosquito netting

**What you may NOT bring:**

- Personal food/snacks
- Matches, lighters, fireworks, or any other flammable devices
- Hunting or sheath knives
- Firearms and/or ammunition

*Note: Electronics (cell phones, iPods, DS, PSP, CD players, etc) are permitted during trip to and from camp. All electronics will be collected and locked up when we arrive at camp. All media must be scout friendly.*